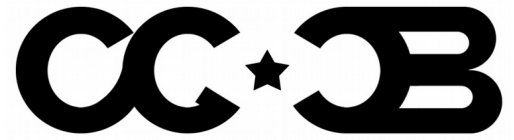


# CURRICULUM VITAE



CHRISTIAN BOHM  
HOUDINI EFFECTS TD

+44 7519 630 219

[www.cg-cb.com](http://www.cg-cb.com)

## CHRISTIAN BOHM - FX TD

### PERSONAL INFORMATION

Name: Christian Bohm  
Nationality: German/ EU  
Current location: London, UK

### CONTACT

Mail: [mail@cg-cb.de](mailto:mail@cg-cb.de)  
Linkedin: <http://www.linkedin.com/in/christian-bohm-51324524>  
IMDB: <http://www.imdb.com/name/nm4849901>  
Phone: +44 7519 630 219

### WORK EXPERIENCE

#### MPC Advertising, London

FX TD, CG Lead, Lighting TD, CG Supervisor  
Houdini, Maya, Nuke

| Oct 2015 - current

##### “Hennessy: The seven Worlds” (directed by Ridley Scott)

Sequence Lead, FX TD

| 2019

- Leading of Opening sequence and FX (opening particle effect)

##### “EasyJet: Imagine” (Nominated for **British Arrows** Award 2019)

FX TD (Houdini)

| 2018

- Cloud box scene (FX and Lighting)

##### “Sky Mobile: Hello Possible”

FX TD (Houdini)

| 2018

- Flooding city with FLIP Wave

##### “Heineken: Vision”

CG Supervisor, FX TD (Houdini)

| 2018

- Supervision, Full screen Fireworks FX, Time lapse FX

##### “Heineken: Credibility” (never released)

Sequence Lead, Lighting TD

| 2018

- Lighting, LookDev for 15 Full-CG shots (Houdini)

##### “Heineken: The Trailblazers” (Nominated for **VES Award 2019**)

Lighting TD, FX TD

| 2017

- Lighting, Lookdev of all ships
- FX of Ropes and Sails (Houdini + Maya nCloth)

##### “Swisslife - The wise baby”

CG Supervisor

| 2017

- Child CG Face replacement for multiple TV spots

#### Industrial Light & Magic, London

Role: Lighting TD

Main tools: Katana, Nuke

| Oct 2014 - Sep 2015

##### “Avengers - Age of Ultron”

- Fighting scene between Iron man and Hulk - Lighting in Katana

| 2015

##### “Ant-man”

- Lighting of “Ant-man” and “Falcon”

| 2015

##### “Spectre”

- Opening helicopter scene - Lighting of helicopter exterior

- Opening helicopter scene - Lighting of helicopter cockpit interior

| 2015

#### Psyop, Los Angeles

Roles: Lighting TD, Nuke Composer

Main tools: Maya, Nuke

| Jul 2011 - Nov 2011

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## ADDITIONAL EXPERIENCE

### SAE Institute , Stuttgart, Cologne

| Nov 2017 - Mar 2019

*Houdini Lecturer*

- Remote teaching via online conference (Zoom)
- Topics: POPS, PBDs, RBDs, FEM/Vellum, FLIP, PYRO, VEX

### SAE Institute, Stuttgart

| Jun 2009 - Mar 2014

*Maya Lecturer*

- On premise teaching of full 3D Pipeline with Maya
- Topics: Texturing, Rendering, nDynamics, Modeling, Animation, Rigging, MEL

### Short movie "Kiddo" (Tito Fernandez)

| Jun 2018 - Aug 2018

*FX TD (Houdini)*

- Dust simulation, Laser setup
- Liane growth system

## EDUCATION

### Filmakademie Baden-Württemberg

| Oct 2007 - Mar 2014

*Diploma in "Animation & Visual Effects"*

### Graduation film "Insomnia"

| 2012 - 2014

*Complete pipeline (Modeling, Lookdev, Lighting, FX)  
Maya, Softimage, Nuke, V-Ray, Redshift*

## SOFTWARE SKILLS

SideFX <b>Houdini</b>	<b>3</b> years experience
The Foundry <b>Nuke</b>	<b>10+</b> years experience
Autodesk <b>Maya</b>	<b>10+</b> years experience
Foundry <b>Katana</b>	<b>1</b> year experience

Experienced in all major renderers:

<b>Arnold</b>	<b>4+</b> years experience
<b>Mantra</b>	<b>3</b> years experience
<b>V-Ray</b>	<b>2</b> years experience
<b>Renderman</b>	<b>1</b> year experience
<b>Redshift</b>	<b>1</b> year experience

<b>Python</b>	<b>8+</b> years experience
<b>VEX</b>	<b>3</b> years experience
<b>MEL</b>	<b>5+</b> years experience

<b>Linux</b> (Debian, CentOs)	<b>8+</b> years experience
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## LANGUAGES

<b>German</b>	fluid
<b>English</b>	fluid